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EPYGRAPH STUDIO ANNOUNCES “PROJECT CORDOBA,” A THIRD-PERSON TURN-BASED SPY RPG WITH ALCHEMY, ESPIONAGE, AND ALTERNATE TIMELINES

A free demo arrives in 2025.

Córdoba, Argentina – January 15, 2025 – Epygraph Studio, an independent game development team dedicated to crafting immersive, narrative-driven RPGs, is thrilled to announce PROJECT CORDOBA, a turn-based spy RPG set in an arcanepunk reality. In an alternate 2020s timeline where an Egyptian empire dominates the world with advanced alchemy, robotics, and sorcery, PROJECT CORDOBA blends strategic combat, deception, and rogue-lite mechanics into an unforgettable spy thriller.

A Thrilling Spy Narrative with a Supernatural Twist

Players step into the role of Athan, a rogue Egyptian spy on a relentless mission for revenge. Betrayed by the empire he once served, he stumbles upon a chilling prophecy that ties his fate to the destruction of reality. With enemies from the Ptolemaic Empire, shadowy factions, and supernatural forces closing in, Athan’s only hope lies in Ouroboros—a high-tech philosopher’s stone capable of resurrecting him each time he dies, shifting him into a slightly altered timeline.

“We wanted to create an RPG that blends the tension of spy thrillers with the intricacies of turn-based combat, all while introducing a unique Conversational Combat System where words can be just as dangerous as weapons,” says Sergio Lepore, founder and director at Epygraph Studio.

Key Features

- **Turn-Based Tactical Espionage Combat:** Engage in strategic battles where stealth, deception, and gadgets are crucial.
- **Conversational Combat System (CCS):** Outsmart enemies in tense verbal duels using persuasion, intimidation, and manipulation.
- **Mission Planning System:** Choose your approach before missions, gathering intelligence for infiltration, combat, or disguise-based tactics.
- **Rogue-lite Mechanics & Alternate Timelines:** When Athan dies, he shifts to a parallel

timeline where circumstances are slightly altered.

- **Arcanepunk Worldbuilding:** A fusion of ancient magic and futuristic technology, where an Egyptian empire rules with an iron grip.
- **Deep Narrative & Player Choices:** Inspired by cinematic thrillers like The Bourne Ultimatum and Edge of Tomorrow.

A Free Demo is Coming in 2025

Epygraph Studio is excited to announce that a free demo of PROJECT CORDOBA will be available in 2025. The demo will give players an early glimpse into its world, combat mechanics, and narrative depth. It will also introduce players to Athan's first mission, setting the stage for the larger conspiracy ahead.

About Epygraph Studio

Epygraph Studio is an independent game development team based in Argentina dedicated to crafting deep, strategy-rich, and narrative-driven RPGs. Drawing inspiration from cinematic thrillers, immersive worldbuilding, and interactive storytelling, Epygraph aims to deliver engaging experiences that strategically and emotionally challenge players. PROJECT CORDOBA is their debut title, aiming to innovate the RPG genre by blending espionage, magic, and alternate timeline mechanics.

For more information about PROJECT CORDOBA and Epygraph Studio, visit www.epygraph-studio.com, www.epygraph-studio.com/about, or contact us at press@epygraph-studio.com.

Follow Epygraph Studio on X (@EpygraphStudio) and join the Discord community for exclusive updates.

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Assets

High-resolution concept art and key visuals are available in the official press kit: Download Here.